

Fish like to swim (not climb trees)!

Practical ideas to help parents, teachers, and school administrators think differently about education.

Chapter 1 - 6 keys to developing self-directed learners who are creative, curious, and motivated to innovate and solve our world's most pressing challenges!

- I. Unlock a set of simple, proven, and practical tools that have been successfully used by more than 60,000+ students, parents, teachers, and school administrators to create the type of education environment that can help EVERY child succeed.
- II. Introducing the 6 keys:
 - Key #1 - Celebrate Uniqueness
 - Key #2 - Develop Competencies
 - Key #3 - Explore Combinations
 - Key #4 - Access Experts
 - Key #5 - Navigate Post-secondary
 - Key #6 - Inspire Innovation

Chapter 2 - Learner-centered Councils

- Weekly Councils
- Fall Semester planning council
- Winter Semester planning council
- Summer term planning council
- Annual Summit
- Agenda templates for Councils
 - Why?
 - How?
 - Learner-centered values
 - Success Metrics
 - 10 year BHAG
 - 3 year snapshot
 - 1 year target
 - Semester Sprints
 - Weekly Actions
 - Resolving Issues

Chapter 3 - Are you ready for this?

- I. Self-Assessment of where you are today
 - A. Personalized Education is not for everyone. These keys have worked well for tens of thousands of students, parents, teachers, and school administrators -- maybe it can give you some additional ideas and practical tools to incorporate into and enhance what you're already doing.

- II. Are you ready for potentially life-altering ideas related to education?
 - A. Yes, I think so!
 - B. Probably not.
 - C. I'll wait and see.

Chapter 4 - Key #1 - Celebrate Uniqueness

- I. Every child is unique.
- II. Sorting by birth year and zip code contradict science
- III. Individualized, Flexible Pacing -- none of us learn exactly at the same pace
- IV. Standardized testing only measures the average neighborhood home value (which negatively impacts society)
- V. Multi-age group collaboration will minimize world conflict and benefit all humans
- VI. How this key helps society improve community relations (by celebrating our uniqueness and individual contributions!)

Chapter 5 - Key #2 - Develop Competencies

- I. Celebrate competencies not compliance
- II. Children and Youth program development areas
 - A. SC = Social Competency
 - B. PC = Physical Competency
 - C. \$C = Financial Competency
 - D. EC = Emotional Competency
 - E. IC = Intellectual Competency
- III. 5 Cs
 - A. Collaboration
 - B. Creativity
 - C. Communication
 - D. Critical Thinking
 - E. Character
- IV. Clear, consistent expectations
- V. Multiple attempts to mastery
- VI. Mastered or Not Yet grading model
- VII. Celebrate FAILURE
- VIII. Skills + Academics = Success
- IX. How this key helps society improve community relations (by celebrating the value of real competent people vs. naysayers/critics threatened by diversity of thought)

Chapter 6 - Key #3 - Explore Combinations

- I. Mix it up by learning at home, at school, online, *and* in the community.
- II. Book-based
- III. Audio books / legos
- IV. Music / nursery rhymes
- V. Online live
- VI. Online asynchronous

- VII. Educational Media / Documentaries
- VIII. Community-based Education is THRIVING!
 - A. Explore the world around you!
- IX. How this key helps society improve community relations (by celebrating all the ways to serve / build community TOGETHER)

Chapter 7 - Key #4 - Access Experts

- I. Engage with Field Experts.
- II. Real world problems
- III. Good teachers
- IV. Field experts
- V. Apprenticeship
- VI. Internships
- VII. LinkedIn
- VIII. Praxis
- IX. Podcasts
- X. How this key helps society improve community relations (by celebrating real EXPERTS in the community)

Chapter 8 - Key #5 - Navigate Post-secondary

- I. Post-secondary education (not “University”) is what matters.
- II. General Ed has a specific role either in High School or Community College (but likely not worth student debt to get it)
- III. Vocational / Technical skill development / industry certification is the better path for most (not the other way around)
- IV. Learning on the job and moving up can STILL be a very successful career path
- V. How this key helps society improve community relations (by celebrating MANY paths to success)

Chapter 9 - Key #6 - Inspire Innovation

- I. Self-directed, life-long learners will innovate and change the world (starting with their own home and neighborhood)
- II. Creative
 - A. Obsessive testing kills creativity
 - B. Music, art, dance, sports, are ESSENTIAL
 - C. Unstructured play 2-3 hours per day
- III. Curious
 - A. Feed a child’s curiosity for as long as they want it - 5 min to 5 weeks to 5 months
 - B. 42-min bells kill curiosity
 - C. Learning sticks when curiosity exists
 - D. Learning doesn’t happen inside a building...it happens inside a learner.
 - E. Crammed credit chasing destroys curiosity
- IV. Motivated to innovate
 - A. Entrepreneurship

- B. Earn that first dollar!
- C. Stanford Social Innovation - lasting innovation private/public
- V. How this key helps society improve community relations (by celebrating how innovation is our society's best shot at solving our world's most pressing challenges!)

Chapter 10 - Let's get started today!

- I. Recap of Practical Learner-centered Councils
- II. Recap of the 6 keys
 - A. Self-Reflection
- III. Overwhelmed on how to start?
 - A. Here's how to start small with these first 2-3 keys and expand from there.
- IV. Putting it all together into one amazing journey filled with passion and purpose!
 - A. Learner-centered education will actually help everyone get to their personal passion and purpose faster!
 - B. Find joy in helping young people THRIVE today and in the future!
 - C. Get started today!